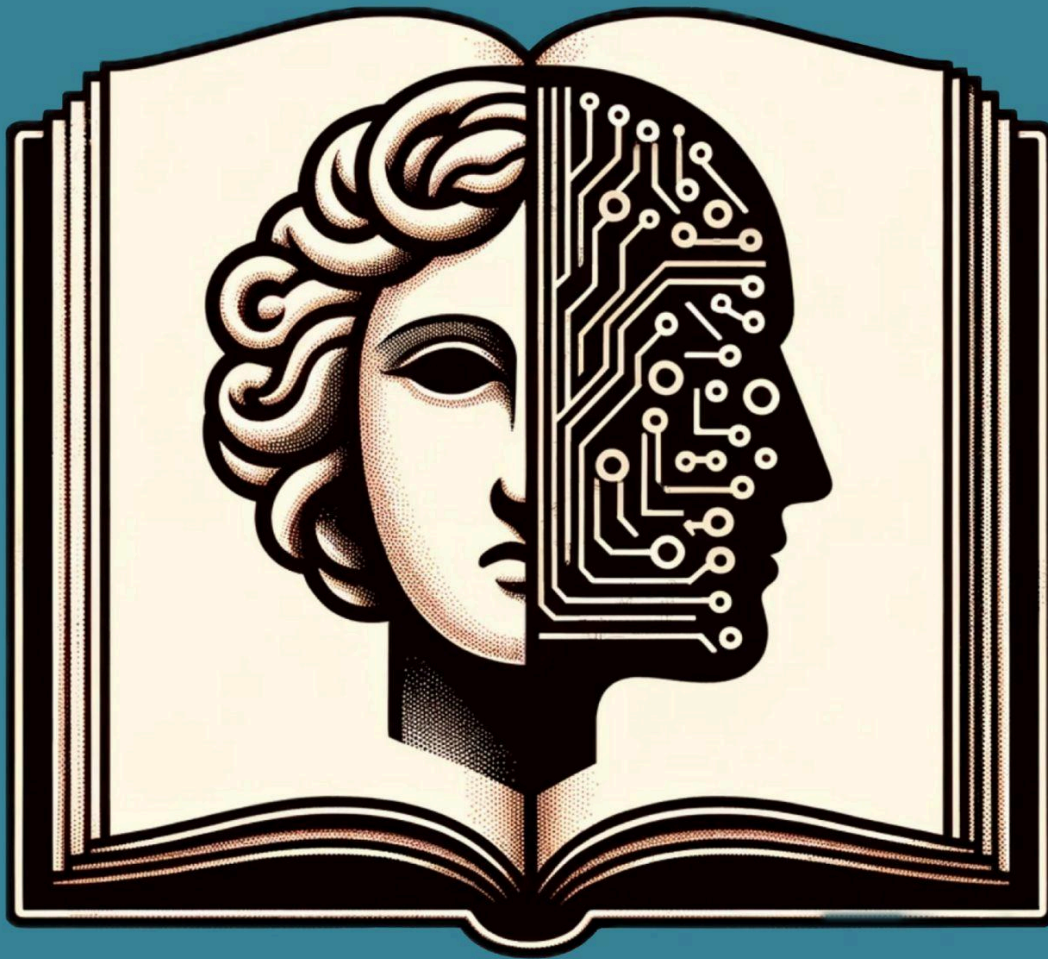


ARLIS UK & IRELAND



ARTIFICIAL VISIONS

NAVIGATING THE INTERSECTION
OF AI AND ART LIBRARIES
ANNUAL CONFERENCE 2024

PROGRAMME

Please note that the programme may be subject to changes.

Tuesday 2 July			
12:00	<i>Registration</i>		
13:15	<i>Welcome</i>		
13:30	<p><i>Keynote</i> [Title TBC]</p> <p>Juliette Sargeant, Director of Library and Student Support Services, University of the Arts London</p>		
14:30	<p><i>Panel Discussion</i> AI and Supporting Art Practice: Challenges and Opportunities</p> <p>Panellists: Pauline Van Mourik Broekman, Lecturer in Critical Media, University College London. Dr Erinma Ochu, Wallscourt Associate Professor in Immersive Media, University of the West of England & Co-founder and Creative Director of Squirrel Nation. Rowan Williamson, Associate Director Library Services and Support, University of the Arts London.</p>		
15:30	<i>Break</i>		
16:00	<table border="1"> <tr> <td> <p><i>Presentation</i> Ways of Machine Seeing: Learning Experiments in Computer Vision</p> <p>Discussion of a research project that aims to update methods of teaching and learning about AI and machine vision.</p> <p>Annie Davey, Lecturer in Art and Culture Education, University College London Dr. Dean Kenning, Research Fellow, Kingston University London</p> </td> <td> <p><i>Workshop</i> From Algorithms to Attire - AI, the New Fashion Image, and Exploring Possibilities for Fashion Librarians</p> <p>Alexander Bell, Liaison Librarian, University for the Creative Arts</p> </td> </tr> </table>	<p><i>Presentation</i> Ways of Machine Seeing: Learning Experiments in Computer Vision</p> <p>Discussion of a research project that aims to update methods of teaching and learning about AI and machine vision.</p> <p>Annie Davey, Lecturer in Art and Culture Education, University College London Dr. Dean Kenning, Research Fellow, Kingston University London</p>	<p><i>Workshop</i> From Algorithms to Attire - AI, the New Fashion Image, and Exploring Possibilities for Fashion Librarians</p> <p>Alexander Bell, Liaison Librarian, University for the Creative Arts</p>
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17:00	<i>Break</i>		
18:00	<i>Welcome Reception</i>		

Wednesday 3 July		
9:00	<i>Registration</i>	
10:00	<p><i>Keynote</i> Queering AI and Deepfake Drag</p> <p>Jake Elwes has been making art exploring the aesthetics and ethics of machine learning systems since the very first generative AI models in 2016. Their work calls for us to challenge who builds these systems and for what purpose, and whether we as artists and queers can reclaim these technologies to build our own digital utopias.</p> <p>Jake Elwes, Artist and Researcher</p>	
11:00	<p><i>Presentation</i> The Creativity Constraint: Do AI-generated Art Models Help or Hinder Creativity?</p> <p>Can popular AI art generation models enhance students' creativity or do they feel constrained by the AI? How might biases in AI limit the visual output generated by students and does the copyright and format of AI-generated art allow users to freely utilise the images in a creative manner?</p> <p>Kirsty Edgington, Systems Librarian, The Architectural Association</p>	
11:30	<i>Break and Meet the Sponsors</i>	
12:15	<p><i>Presentation</i> AI: Creative Agency, Accountability and Action</p> <p>An awareness about what copyright means in a fast-evolving digital space is vital to encourage ethical practice. How can experiential learning can be used to highlight legal and ethical considerations when researching, creating and using AI generated content?</p> <p>Speakers: Roxanne Peters, IP Education Specialist, University of the Arts London Andrew Gray, Copyright Librarian, University of the Arts London</p>	
13:15	Lunch	<i>Tour of Central Saint Martins</i>
14:00	<p><i>Presentation</i> ARTificial Intelligence: Practical Lesson Plans and Theoretical Discussions on AI and Art</p> <p>How can art librarians prepare their students, and themselves, for a future where AI is a certainty when AI's current relationship to art is so</p>	<i>Tour of Central Saint Martins</i>

	<p>uncertain? How can lesson plans and discussions engage art students with the ethics and implications of text-to-image AI models so that they can determine their own relationship to the technology?</p> <p>Stefanie Hilles, Arts and Humanities Librarian, Miami University</p>	
14:30	<p><i>Presentation</i> Exploring Ways to Address the Visual Literacy Needs of Student Artists Working with AI Technologies</p> <p>Learnings from interviews with studio art staff and faculty and the conversations they are having with students in the studio art classroom. Discussion includes the challenges students face in working with AI and the visual literacy needs of students interacting with these evolving technologies across the globe.</p> <p>Jacqueline Huddle, Visual Literacy and Resources Librarian, Indiana University</p>	<i>Tour of Central Saint Martins</i>
15:00	<p><i>Workshop</i> Part 1 - Introduction to the World of Wiki</p> <p>An introduction to Wikipedia, its context within other Wikimedia projects, tips on how to get started editing and discussion around how artists, art librarians and practitioners can benefit from engaging with Wikipedia.</p> <p>Jo Baines, Academic Liaison Librarian / Archivist, University College London Special Collections</p>	<i>Tour of Central Saint Martins</i>
15:45	<i>Break</i>	
16:15	<p><i>Workshop</i> Part 2 - Editing Wikipedia</p> <p>Get started editing, with an accredited Wikimedia UK trainer on hand to help set up accounts and advise on introductory activities. Participants are encouraged to bring ideas of topics they'd like to work on during the session but themes can also be selected on the day. A laptop is needed for this workshop.</p> <p>Jo Baines, Academic Liaison Librarian / Archivist, University College London Special Collections</p>	
17:00	<p><i>Presentation</i> The Sculptural Quality of the Codex Form in the Era of AI</p> <p>The artist creates short films which combine text and images from the original codex version of his artist books with photo-montage, animation, music and sound effects, the result being an extension of each book and a new digital artwork in its own right. Having used a range of source materials for previous films, for his most recent artist</p>	

	book, <i>The Moth and the Flame</i> , Klein used AI as a starting point. Rafael Klein , Artist
18:00	<i>Conference Buffet</i>

Thursday 4 July	
9:00	<i>Registration</i>
10:00	<p><i>Keynote</i> Transforming Cultural Heritage: AI in Museum and Library Documentation</p> <p>This talk will examine both the opportunities and challenges in using AI to improve documentation and accessibility of museum and library collections, with examples of ongoing projects from the V&A and the wider sector and lessons we can learn from them.</p> <p>Pam Young, Head Registrar (Documentation & Systems) at Victoria and Albert Museum</p>
11:00	<p><i>Lightning Talks</i></p> <p>GPT and the Search for Scholarly Information (in the Arts) Rebecca Price, Architecture, Urban Planning, and Visual Resources Librarian</p> <p>The Material Order and its potential with AI (Pre-recorded) Mark Pompelia, Visual and Material Resource Librarian, Rhode Island School of Design</p> <p>Generative AI art, visual literacy, and 'data poisoning' (Pre-recorded) Victoria Bennett, Architecture, Urban Planning, and Visual Resources Librarian</p> <p>Cataloguing and AI at the British Library Jeremy Jenkins, Curator of Emerging Formats in Contemporary British & Irish Published Collections, The British Library</p>
12:00	<i>Break</i>
12:30	<p><i>Presentation</i> Lessons Learnt From Preparing Collections as Data: the UK Web Archive Experience</p> <p>An examination of the UK Web Archive's Datasheets for Datasets project as a pioneering initiative that integrates the critical role of librarians and archivists in the evolving landscape of artificial intelligence (AI). By adopting a method from the machine-learning field to improve the description and documentation of web archive datasets, this project not only</p>

	<p>enhances access to and understanding of digital collections but also provides a framework for addressing the broader implications of AI in library and archival practices.</p> <p>Nicola Bingham, Lead Curator, Web Archiving, The British Library Helena Byrne, Librarian, Web Archiving, The British Library</p>		
13:00	<p><i>Presentation</i> AI and Art Libraries: Leveraging the Potential of an Art Library Collaborative (Delivered online)</p> <p>This conference proposal seeks to showcase CARTA's role in advancing collective art library impact through coordinated web archiving and digital art history professional development that integrates open machine learning and AI techniques, while also highlighting the importance of librarians and archivists in building datasets for computational use.</p> <p>Sarah Beth Seymore, Program Officer, Archiving and Data Services at Internet Archive</p>		
13:30	<p><i>Lunch</i></p>		
14:00	<p><i>Workshop</i> Zine Making: Title: Neutral It's Not. A zine making workshop to explore what libraries can do for AI</p> <p>A session of discussion and creation: participants are invited to take a critical view of the biases that inform supposedly neutral spaces by considering the datasets that AI draws on. An opportunity to reflect on learning from the conference.</p> <p>Eleanor Parker, London College of Communication Blanca Garcia Paja, London College of Communication Ruth Russel, Central Saint Martins</p>	<p><i>Workshop</i> AI: Learning You: An Interactive Workshop</p> <p>This is a workshop based upon a previously run workshop delivered to Media and Graphic Design students encouraging them to think about how AI datasets are created, labelled and categorised through the creation and curation of their own personal dataset.</p> <p>Lara Geary, Interdisciplinary Artist and Associate Lecturer, Graphic Media and Design, London College of Communication Andrew Gray, Copyright Librarian (UAL).</p>	<p><i>Tour of Central Saint Martins</i></p>
14:45		<p><i>Workshop</i> SERIALS committee</p> <p>Informal exploration of using AI to engage with journal collections. Attendees will be encouraged</p>	

		(ahead of time if possible) to download free AI apps such as Google Lens on their devices, to interact with a variety of printed materials which we will make accessible.	
15:30	<i>Break</i>		
15:45	<i>Closing remarks [TBC]</i>		
16:15	<i>Q&A Final Panel discussion/collective reflection</i>		